## A SCORER'S FIRST REFERENCE GUIDE TO CRICKET SCORING

The role of the scorers is to record every ball bowled, every run scored, and every wicket taken and by whom and to abide by the umpires' signals and decisions. Accuracy is paramount and the understanding of the umpires' signals is imperative.

## SOME BASICS TO START WITH

- Every ball bowled must be recorded.
- If nothing happens from the delivery then a simple dot ( $\cdot$ ) is placed in the bowler's analysis.
- If runs or sundries occur from the delivery it must be recorded in three separate places. If there are runs to a batsman (from the bat), the number of runs must be written against that batsman's name as runs scored, then added to the cumulative run tally and finally recorded against the bowler. If the runs are sundries (not off the bat), the number are written against the appropriate sundries column, added to the cumulative run tally and recorded in the bowler's analysis (depending on which type of sundry it is as to whether the runs are counted against the bowler).


## THE BATTING SECTION OF THE SCOREBOOK

- Make sure you write the name of each individual batsman in this section as they come out to bat. If possible, ask for a team list to help you with the names.
- Record all runs that a batsman makes off their bat against their name in the "runs as scored" as they occur.
- When the batsman gets out, finish off their innings by drawing a line at the end of the progressive runs scored (e.g. >) to indicate that the innings of that batsman is completed.
- Write how the batsman was out in the "how out" column and the name of the bowler in the "bowler" column (if the bowler gets credit for the dismissal).
- Add up all the runs scored by the batsman and record in the "total" column.

| BATSMEN | RUNS AS SCORED | HOW OUT | BOWLER | TOTALS |
| :---: | :---: | :---: | :---: | :---: |
| 'B. COOPER | $14>$ | $L B W$ | CLARK | 5 |
| ${ }^{2}$ N.WILLIAMS | $1$ | CT BRONN | CLARK | 3 |

- The fall of wicket details need to be completed also by writing in the following information (these boxes are found across the middle of the scoresheet):

| Scome at erch now csum | 1. 8111 | 16131 |
| :---: | :---: | :---: |
| satsman out | COOPER | Kosov |
| not out matsman s his scone | WILUAMS 2 | ILIAMS3 |

- The cumulative run tally at the time the wicket fell;
- The total sundries at the time the wicket fell;
- The name of the batsman out;
- The name of the not out batsman and his current score.


## CUMULATIVE RUN TALLY

- After each ball the total of the runs or sundries scored needs to be added to the cumulative run tally. You can do this simply by crossing off the individual boxes with diagonal strokes. Once you are more experienced, you may like to use lines for multiple runs and symbols for sundries.



## THE BOWLING SECTION OF THE SCOREBOOK

- Make sure you write the name of the each individual bowler as they commence their 'spell' of bowling. You only need to write their name once as every over he/she bowls is recorded after their name from then on. Draw a line at the end of the bowler's last over when there is a bowling change.
- All balls bowled must be recorded, even if the umpire miscounts the over (a regulation over contains 6 legal deliveries). Wides and No-Balls are not legal deliveries and are therefore not counted as balls in the over.
- A maiden over is an over bowled by a bowler that has no runs recorded against the bowler. Therefore, a maiden over cannot have wides or no-balls in it as these are counted as runs against the bowler (Byes and Leg Byes are not). Maidens need to be counted at the end of the innings and recorded against each bowler so you should make a mark to indicate a maiden, for e.g. draw a ' $M$ ' in the box or write a ' $M$ ' where you would usually write the bowlers figures.
- A miscounted over can be a maiden over but an incomplete over (such as if a bowler is injured and only bowls 3 balls) cannot be a maiden.
- If a bowler gets a wicket in a maiden over it is called a 'wicket maiden' and it is still counted as a maiden over.
- Bowlers' figures are cumulative, i.e. if a bowler has 5 runs from the first over and 4 runs taken from his second over (and no wickets), his bowling figures will be 0-9 from two overs.
- At the end of the innings, each individual's bowler's figures, including number of overs bowled, maidens bowled, wickets and runs together with how many wides and no-balls they bowled, are written in the summary section on the right hand side of the page. If a bowler is injured 3 balls into an over and has bowled for e.g. 6 full overs and 3 balls it is written as 6.3 overs.



## SUNDRIES (see separate summary sheet for umpires signals)

- Sundries are classified as Byes, Leg Byes, Wides and No-Balls.
- Byes and Leg-Byes are not counted as runs against the bowler and can be recorded in the bowler's analysis as a dot or as a symbol, for e.g. a B or a L. This makes it easier to remember where they occurred.
- Don't forget that Byes and Leg-Byes need to be recorded in the appropriate corresponding sundries column along with being added to the cumulative run tally as they occur.
- Wides and No-Balls are counted as a one run penalty in addition to whatever else happens off that ball (as per the Laws of Cricket) and also count as runs against the bowler in their bowling analysis.
- Wides and No-Balls are not legal deliveries and do not count as a ball in the over.
- Wides can be recorded as a ' $X$ ' or using another symbol such as a ' + ' and a No-Ball is always shown as a circle ( $O$ ) around whatever else happens from that ball. The circle represents the one run penalty.
- If the umpire signals No-Balls as well as Byes or Leg-Byes, the runs are recorded as one No-Ball plus however many Byes or Leg-Byes. In this instance the umpire is telling you that the runs did not come off the bat, should not be recorded against the batsman and should be recorded as either Byes or Leg-Byes plus the one run No-Ball penalty.


EXAMPLES OF HOW TO RECORD SUNDRIES

| OCCURRENCE EXAMPLE | SYMBOLS | OCCURRENCE EXAMPLE | SYMBOLS |
| :--- | :---: | :--- | :---: |
| Byes | $\bullet$ or B | No-Ball with 3 runs to batsman | $(3)$ |
| Leg-Byes | $\bullet$ or L | No-Ball with 3 Leg-Byes (or 3B for Byes) | $(3 L$ |
| Multiple Byes or Leg-Byes (e.g. 2) | $\bullet$, B or L ${ }^{2}$ | Wide | X or + |
| No-Ball without runs | $\bullet$ | Wide with extras (e.g. 2 run by batsmen) | 2.2 or + |

## BALANCING YOUR SCOREBOOK AT THE END OF THE INNINGS

## Batting

- Add up all the batsmen's totals together with all the sundries (Byes, Leg-Byes, Wides and No-Balls)


## Bowling

- Write down the summary bowling figures for each bowler and add up all the runs against the bowlers together with the Byes and Leg-Byes only (as the Wides and No-Balls have already been counted against the bowlers)

These two figures should match each other as well as the cumulative run tally to give you the total runs for the innings.

